
?ds
>>>No sets currently exist
?s gui (w) animation
 104811 GUI
 193488 ANIMATION
 S1 6 GUI (W) ANIMATION
?display s1/kwic/1-
>>>KWIC option is not available in file(s): 77, 278
 Display 1/KWIC/1 (Item 1 from file: 6)
DIALOG(R)File 6:Comp&distr 2000 NTIS, Intl Cpyrght All Right. All rts.
reserv.

08/885,597
10-14 -00

... to study the behavior of Data Acquisition (DAQ) systems. This paper reports and discusses the graphics used in DAQSIM. DAQSIM graphics includes graphical user interface (*GUI*), *animation*, debugging, and control facilities. DAQSIM graphics not only provides a convenient DAQ simulation environment, it also serves as an efficient manager in simulation development and...

- end of display -

?
>>>Page beyond end of display invalid
?
?displayy s1/kwic/1-6
>>>'1' valid only in keyword format
?display s1/kwic/1-6
>>>KWIC option is not available in file(s): 77, 278
 Display 1/KWIC/1 (Item 1 from file: 6)
DIALOG(R)File 6:Comp&distr 2000 NTIS, Intl Cpyrght All Right. All rts.
reserv.

... to study the behavior of Data Acquisition (DAQ) systems. This paper reports and discusses the graphics used in DAQSIM. DAQSIM graphics includes graphical user interface (*GUI*), *animation*, debugging, and control facilities. DAQSIM graphics not only provides a convenient DAQ simulation environment, it also serves as an efficient manager in simulation development and...

- end of record -

?
 Display 1/KWIC/2 (Item 1 from file: 8)
DIALOG(R)File 8:(c) 2000 Engineering Info. Inc. All rts. reserv.

...Abstract: to study the behavior of data acquisition (DAQ) systems. This paper reports and discusses the graphics use in DAQSIM. DAQSIM graphics includes graphical user interface (*GUI*), *animation* debugging, and control facilities. DAQSIM graphics not only provides a convenient DAQ simulation environment, it also serves as an efficient manager in simulation development and...

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?
 Display 1/KWIC/3 (Item 1 from file: 34)
DIALOG(R)File 34:(c) 2000 Inst for Sci Info. All rts. reserv.

...Abstract: to study the behavior of Data Acquisition (DAQ) systems. This paper reports and discusses the graphics used in DAQSIM. DAQSIM graphics includes graphical user interface (*GUI*), *animation*, debugging, and control facilities. DAQSIM graphics not only provides a convenient DAQ simulation environment, it also serves as an efficient manager in simulation development and...

- end of record -

?
 Display 1/KWIC/4 (Item 1 from file: 103)
DIALOG(R)File 103:(c) 2000 Contains copyrighted material. All rts. reserv.

...Abstract: to study the behavior of Data Acquisition (DAQ) systems. This paper reports and discusses the graphics used in DAQSIM. DAQSIM graphics includes graphical user interface (*GUI*), *animation*, debugging, and control facilities. DAQSIM graphics not only provides a convenient DAQ simulation environment, it also serves as an efficient manager in simulation development and...

- end of record -

?

Display 1/KWIC/5 (Item 2 from file: 103)

DIALOG(R)File 103:(c) 2000 Contains copyrighted material. All rts. reserv.

...Abstract: to study the behavior of Data Acquisition (DAQ) systems. This paper reports and discusses the graphics used in DAQSIM. DAQSIM graphics includes graphical user interface (*GUI*), *animation*, debugging, and control facilities. DAQSIM graphics not only provides a convenient DAQ simulation environment, it also serves as an efficient manager in simulation development and...

- end of record -

?

Display 1/KWIC/6 (Item 1 from file: 349)

DIALOG(R)File 349:(c) 2000 WIPO/MicroPat. All rts. reserv.

Fulltext Availability:

Detailed Description

Detailed Description

... default font size when no Fontsize is specified. in one implementation, the GUI elements are:

```
enum. GuiElemType (GUI-PANEL, GUI-GROUP, GUI-BUTTON, GUI - PANELLINK,  
*GUI*-*ANIMATION*, GUI-SHOWRANGE, GUI-SETRANGE, GUI - ENTRY, GUI-CHOICE,  
GUI-TEXT, GUI-STATUS, GUI-ICON, CONTENT-ICON, DEVICE-ICON);
```

```
union GuiElement switch (GuiElemType)  
case GUI-PANEL: GuiPanel panel;  
case GUI-GROUP:,, GuiGroup group;  
case GUI-PANELLINK: GuiPanelLink panellink; case GUI-BUTTON: GuiButton  
button; case *GUI*-*ANIMATION*: GuiAnimation animation; case  
GUI-SHOWRANGE: GuiShowRange show-range; case GUI-SETRANGE: GuiSetRange
```

-more-

?

Display 1/KWIC/6 (Item 1 from file: 349)

DIALOG(R)File 349:(c) 2000 WIPO/MicroPat. All rts. reserv.

```
setrange; case GUI-ENTRY: GuiEntry entry; case GUI-CHOICE: GuiChoice  
choice; case GUI...
```

- end of display -

?

PLEASE ENTER A COMMAND OR BE LOGGED OFF IN 5 MINUTES

?

>>>Page beyond end of display invalid

?

?ds

Set	Items	Description
S1	6	GUI (W) ANIMATION